# The Icon Program Library; Version 9.3

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**Note:** This is an abbreviated description without a contents listing. The full version is given in <u>IPD279</u>.

### 1. Introduction

convert

The Icon program library consists of Icon programs, procedures, documentation, and data. Version 9.3 of Icon is required for some parts of the library of the library [1,2].

# 2. Library Reorganization

With this release of the Icon program library, we are continuing the reorganization of library procedures into modules by topic. If you have been using an earlier version of the Icon program library, you may need to make some changes to link declarations in your programs. If you get error messages because of missing files, check the following modules to locate the procedures you need:

datetime date and time procedures
factors procedures related to factoring and prime numbers
io procedures related to input and output
lists list manipulation procedures
math procedures for mathematical computation

type conversion and formatting procedures

numbers procedures for numerical computation and formatting

random procedures related to random numbers

scan scanning procedures

sets set manipulation procedures

sort sorting procedures

strings string manipulation procedures tables table manipulation procedures

# 3. Unloading the Library

Note: The complete library, when unloaded, requires about 8.5MB of disk space. In particular, some documents in PostScript form are quite large. If your disk space is limited, take this into consideration before starting to unload.

The library is designed to be unloaded in a hierarchy that contains separate directories for different kinds of material. Material that requires graphics [2] is in separate directories whose names begin with g. If Icon doesn't support graphics on your platform, you can ignore these directories.

The directory structure for this version of the library is

```
I--data
                                     data
        I--docs
                                     documentation
        I--incl
                                     include files
        l--packs
                                     packages
                                     procedures
        l--procs
        I--progs
                                     programs
|--ipl--|
        I--gdata
                                     as above, but for graphics
        I--adocs
        I--gincl
        I--apacks
        1--aprocs
        I--aproas
        l--cfuncs
                                     loadable C functions
```

The packages contain material that is too complex fit into other parts of the hierarchy or that does not conform to the library structure.

The loadable C functions are for platforms on which Icon supports the built-in function loadfunc(). See the README in that directory for more information.

The library files are packaged in different ways for different platforms. See the installation instructions for your platform.

### 4. Link and Include Search Paths

Many library programs link procedures. For example, options() is used by many programs for processing command-line options and is linked from "ucode" files obtained from translating options.icn.

Icon searches for ucode files first in the current directory and then in directories specified by the IPATH

environment variable. IPATH consists of a sequence of blank-separated path names. The search is in the order of the names. For example, on a UNIX system running *csh*,

```
setenv IPATH "../procs /usr/icon/ilib"
```

results in a search for file names in link declarations first in the current directory, then in ../procs, and finally in /usr/icon/ilib.

Files included by the preprocessor directive \$include are searched for on LPATH. It has the same form as IPATH.

The method of setting IPATH and LPATH varies from system to system.

Since the current directory always is searched first, IPATH and LPATH need not be set if ucode and include files are placed in the same directory as the program files. See the next section.

# 5. Installing the Library

Installing the Icon program library consists of two steps: (1) translating the procedure files to produce ucode files and (2) translating and linking the programs.

Ucode files are produced by translating the procedure files with the -c option to icont, as in

```
icont -c options
```

which translates options.icn. The result is two ucode files named options.u1 and options.u2. The .u1 file contains the procedure's code and the .u2 file contains global information about the procedure. It is these files that a link declaration such as

```
link options
```

needs.

Scripts for translating the procedure files are provided with the distribution. Once the procedure files have been translated, the ucode files can be moved to any place that is accessible from IPATH.

The programs are translated and linked using icont without the -c option, as in

```
icont deal
```

which translates and links deal.icn, a program that produces randomly selected bridge hands.

The result of translating and linking a program is an "icode" file. On some platforms, the name of the icode file is the same as the name of the program file with the .icn suffix removed (for example, deal). On other platforms, the icode file name has the suffix .exe in place of .icn (for example, deal.exe). Scripts for translating and linking the programs are provided with distributions for individual platforms. Instructions for building the programs contained in separate packages are included with those packages.

Some platforms (UNIX and MS-DOS, for example) support the direct execution of icode files. On such systems, an icode file can be run just by entering its name on the command line, as in

deal

On other systems, it is necessary to run i conx with the icode file as an argument, as in

```
iconx deal
```

(This also works on systems that support direct execution.) Note that the suffix (if any) need not be mentioned.

Many library programs take arguments and options from the command line. Options are identified by dashes. For example, in

the -h 10 instructs deal to produce 10 hands.

Icode files can be moved to any location accessible from your PATH. Ucode and include files are needed only during linking. They need not be accessible when icode files are run.

### 6. Usage Notes

It is important to read the documentation at the beginning of programs and procedures in the library. It includes information about special requirements, limitations, known bugs, and so forth.

Some of the programs in the Icon program library are quite large and may require more memory than is available on some platforms.

### 7. Disclaimer

The material in the Icon program library is contributed by users. It is in the public domain and can be freely copied, although author information should be left intact and any modifications should be properly attributed.

Neither the Icon Project nor the authors of material in the Icon program library assume any responsibility as to its correctness or its suitability for any purpose. The responsibility for use of the Icon program library lies entirely with the user.

### 8. Contents

<u>Programs, procedures, definitions, and C functions</u> are listed in a separate set of web pages. These pages include indices with links to detailed descriptions and source code.

The library also includes the following additional directories.

#### 8.1 Data -- data

*.csg	data for csg.icn
*.krs	data for kross.icn
*.lbl	data for labels.icn
*.rsq	data for rsg.icn

\*.tok sample output of syntactic token counting

\*.tur data for turing.icn

\*.txt plain text

chart.gmr data for ichartp.icn
conman.sav data for conman.icn

farber.sen "Farberisms"

header skeleton header for Icon program files

hebcalen.dat data read by hebcalen.dat hebcalen.hlp help file for hebcalen.dat

hebcalpi.hlp data read by ProIcon version of hebcalen.dat icon.wrd English words containing the substring "icon"

ihelp.dat data for ihelp.icn
linden.dat input to xlinden.dat

noci.wrd English words containing the substring "noci"

palin.sen Palindromic sentences

pas128.cpt Pascal triangle carpet to 128

pt\*.gmr data for pt.icn

sample.grh sample data for graphpak.icn

skeleton.icn skeleton used to create/update Icon programs

termcap.dos termcap data for MS-DOS

termcap2.dos alternative termcap data for MS-DOS

verse.dat vocabulary for verse.icn

### 8.2 Data -- gdata

\*.clr color lists, mostly from Icon palettes as named

\*.gif GIF images

\*.iml lists of image strings

\*.ims image strings in Icon code format
\*.lch data for gpacks/tiger/tgrmap.icn

\*.pts data for facebend.icn

gpxtest.gif GIF image from gpxtest.icn
gxplor.dat test script for gxplor.icn

linden.dat input to linden.icn

uix.dat data for testing XIB-to-VIB conversion

vibapp.icn sample VIB application xibapp.icn sample XIB application

xnames.ed ed(1) script to convert 8.10 function names to 9.0

#### **8.3 Documentation -- docs**

address.doc documentation for address procedures

hebcalen.hlp documentation for hebcalen.icn hebcalpi.hlp documentation for hebcalpi.icn

iconmake.doc make skeleton for Icon

ipp.doc supplementary documentation for ipp.icn

mr.man manual page for mr.icn

post.1 manual page source for post.icn polywalk.txt description of polynomial programs

procs.pdx index to procedures
pt.man manual page for pt.icn

\*.fdx indexes to files

### 8.4 Documentation -- gdocs

gprocs.pdx index to procedures

gtrace.doc documentation for graphic traces

penelope.ps PostScript documentation for penelope.icn

vib.ps PostScript documentation for interface builder

vidgets.ps PostScript documentation for vidgets

\*.fdx indexes to files

### 8.5 Packages -- packs

ftrace function tracing

ibpag2 LR-based parser generator

idol Idol; object-oriented Icon written in Icon

itweak interactive debugger

loadfunc C functions loaded dynamically

skeem Scheme language, implemented in Icon

# 8.6 Packages -- gpacks

ged window-based editor

tiger map drawing from Census TIGER data

vib graphics interface builder

# 9. Contributions to the Icon Program Library

New material for the Icon program library always is welcome. See Reference 3 for guidelines and submission instructions.

#### 10. Feedback

If you encounter problems with material in the Icon program library, please let us know. If you can provide corrections or improvements to library material, please send them by electronic mail or on a diskette.

We can be reached as follows:

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### Acknowledgements

Dozens of persons have contributed material to this release of the Icon program library. See the program material itself for authorship information.

#### References

- 1. R. E. Griswold, C. L. Jeffery and G. M. Townsend, *Version 9.3 of the Icon Programming Language*, The Univ. of Arizona Icon Project Document <u>IPD278</u>, 1995.
- 2. G. M. Townsend, R. E. Griswold and C. L. Jeffery, *Graphics Facilities for the Icon Programming Language; Version 9.1*, The Univ. of Arizona Icon Project Document <u>IPD281</u>, 1995.
- 3. R. E. Griswold, *Icon Program Library Submissions*, The Univ. of Arizona Icon Project Document IPD151. 1996.

Icon home page